

# Overview of NITECH HMM-based text-to-speech system for Blizzard Challenge 2014

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Blizzard Challenge 2014 Workshop on Sep 19, 2014

# Outline

## Background

Blizzard Challenge 2014 rules

System overview

- Speech recognizer (SR)
- Word aligner (WA)
- Speech synthesizer (SS)
- Grapheme-to-phoneme (G2P) converter

Experiments

Conclusions

# Background

## Text-to-speech (TTS) system

- TTS have been used widely in various applications
  - Car navigation, mobile phone, spoken dialogue, etc.
- Main components of TTS system
  - Text analysis: lexicon
  - Speech waveform generation: unit-selection [Hunt, et al.], hidden Markov model (HMM) [Tokuda<sup>1</sup>, et al.], deep neural network [Zen<sup>1</sup>, et al.]

## Blizzard Challenge [Black, et al.]

- Blizzard Challenge was started in order to better understand and compare research techniques

**NITECH has participated using HMM-base TTS**

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# Blizzard Challenge 2014 rules

## TTS systems of six Indian languages

- Assamese, Gujarati, Hindi, Rajasthani, Tamil, Telugu

## Hub task (IH1)

- Build one voice TTS system in each Indian language
- Provided speech data and corresponding text

## Spoke task (IH2)

- Build a multilingual TTS system (Indian and English)
- Training data for this task was same as for Hub task
- Sample input text (Hindi and English):

उन्हें 10 दिन तक rehab करना होगा और उसके बाद उनका fitness test लया जाएगा

# Difficulty in TTS system building

Phonemeset of target Indian language doesn't exist

- Use a speech recognizer of English
  - Obtain label sequences of target Indian language
  - Also useful for multilingual speech synthesis

Label sequence doesn't include word breaking info.

- Use multigram word aligner
  - Obtain word breaking information of label sequence

Lexicon of target Indian language doesn't exist

- Use joint multigram grapheme-to-phoneme converter
  - Obtain label sequences of given input text

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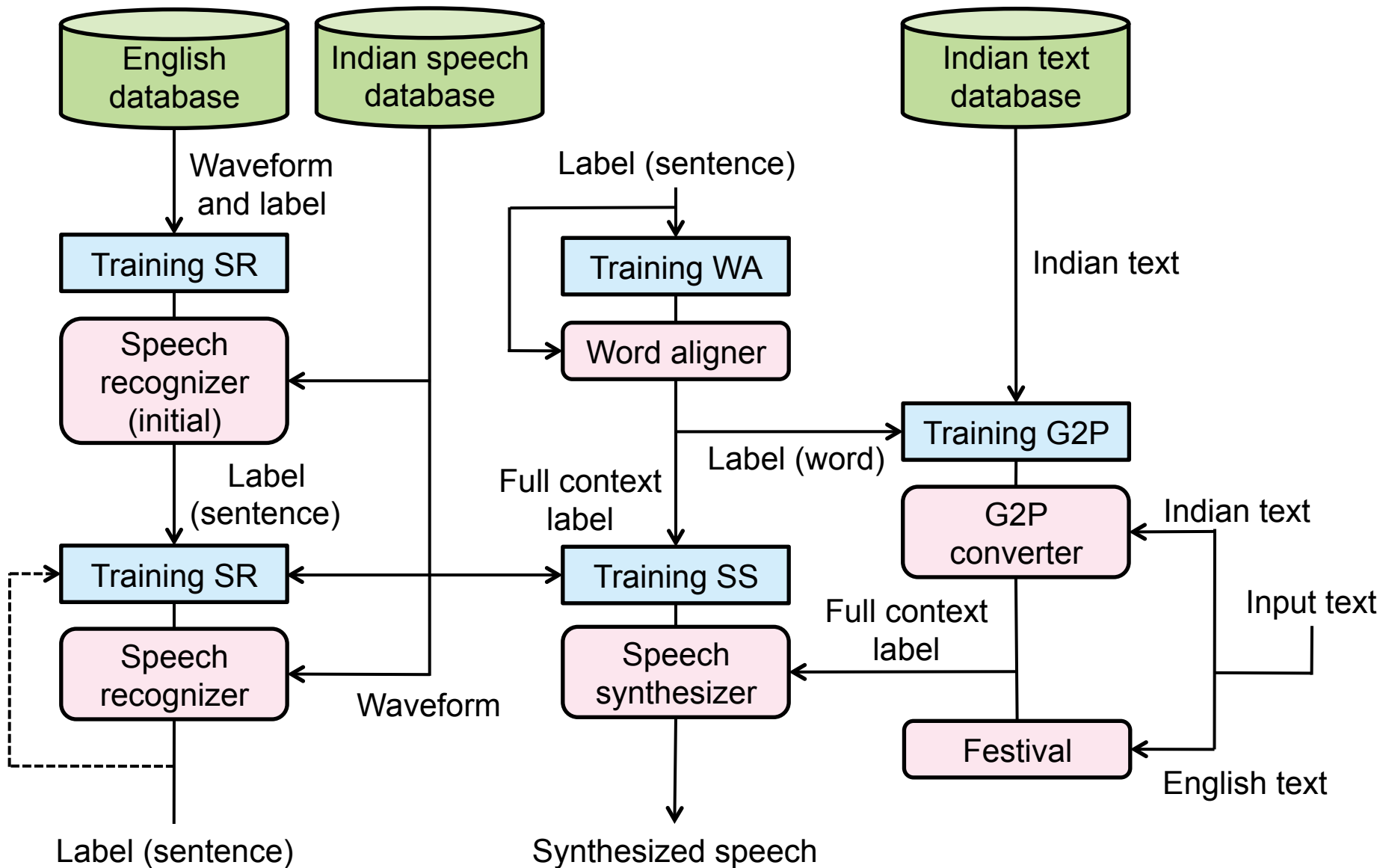
**System overview**

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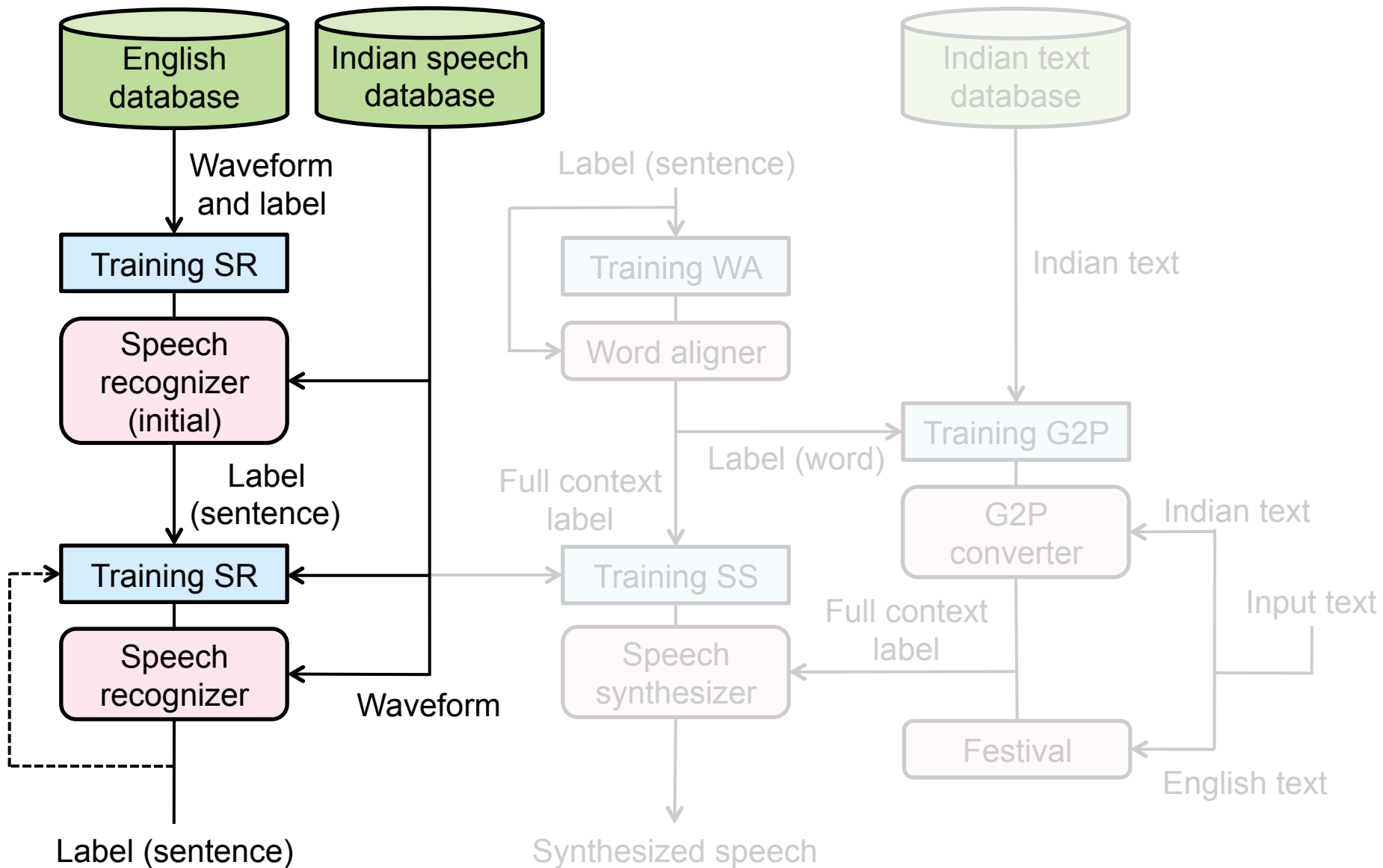
Conclusions

# System overview





# System overview

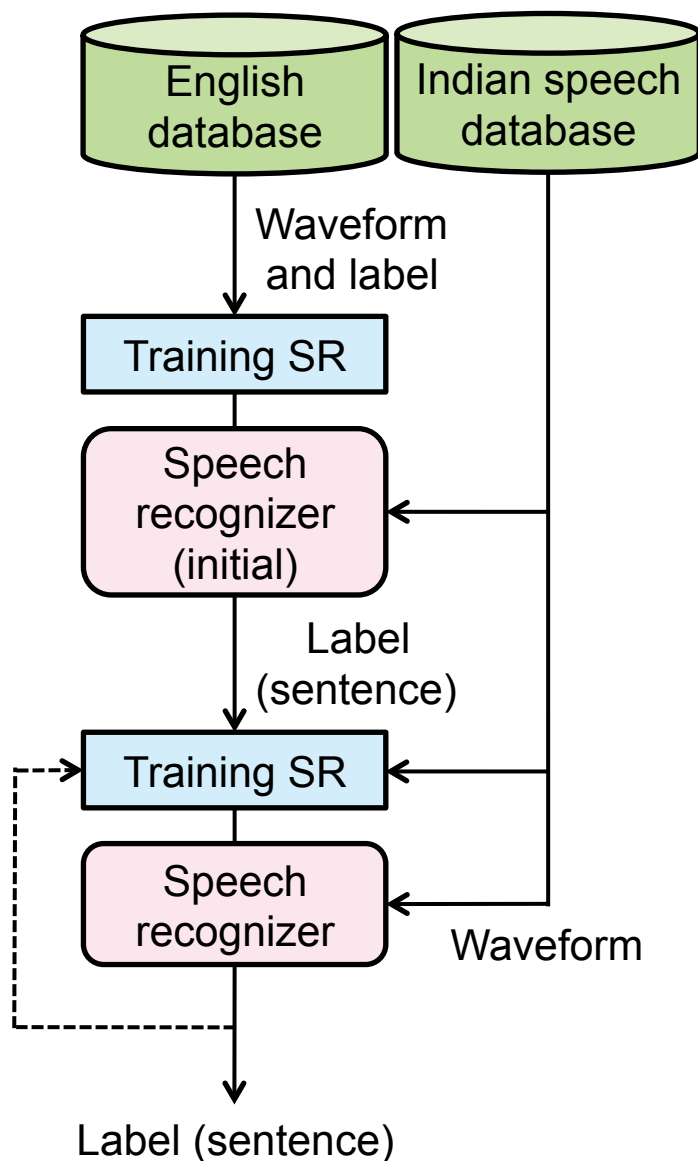


# Speech recognizer (SR)

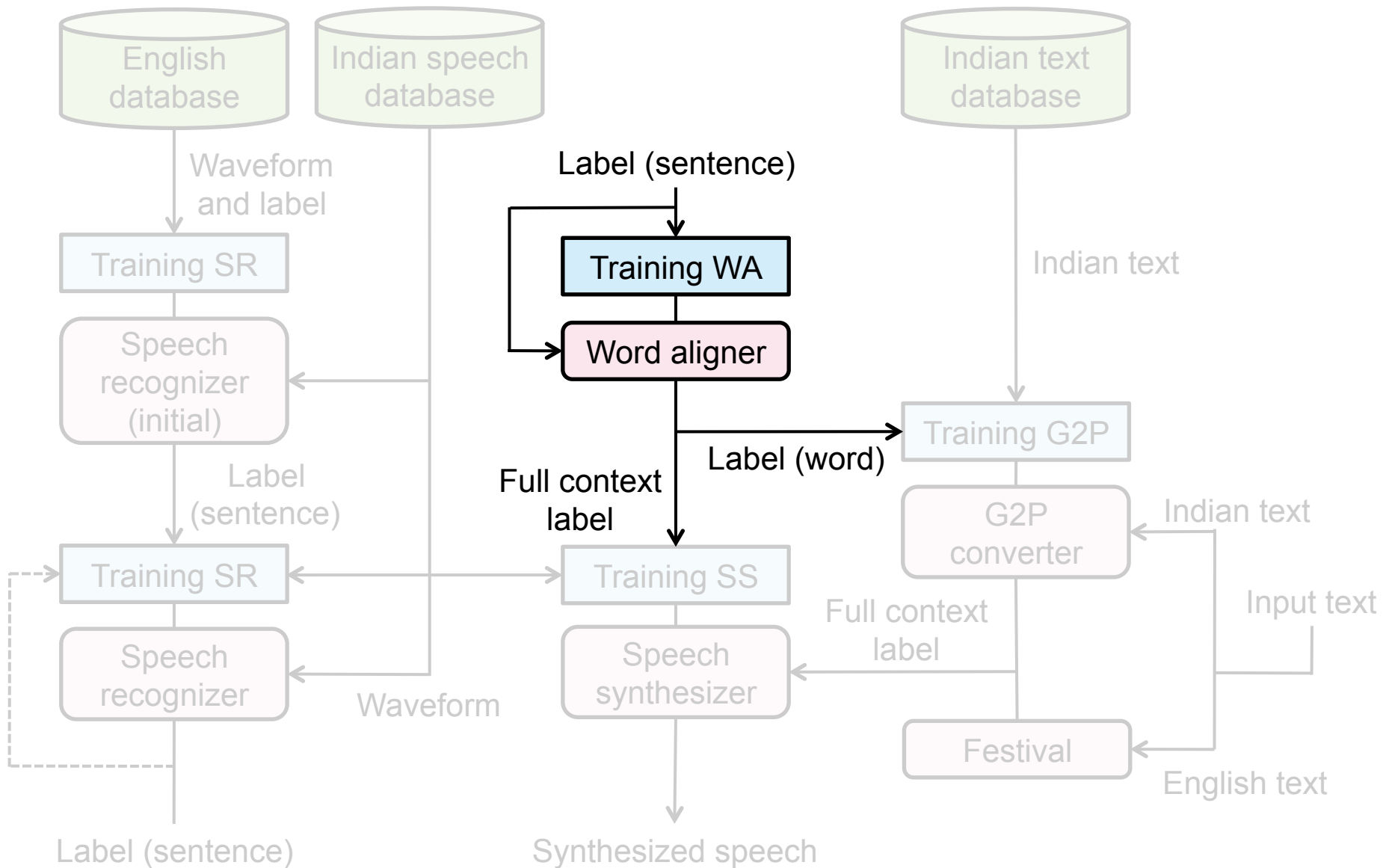
## Speech recognizer

- Initial SR is built by using English
  - WSJ0, WSJ1, and TIMIT databases are used
- SR is built by using recognized label sequences
- To obtain high accuracy SR, SR is re-trained

⇒ Obtain label sequences of target Indian language speech



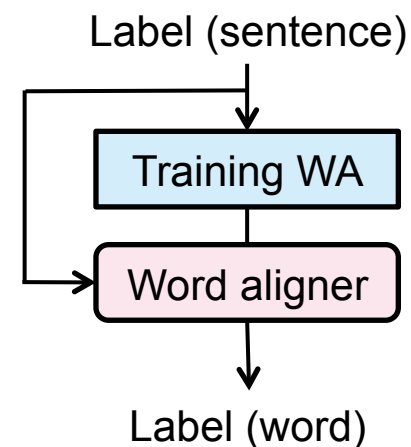
# System overview



# Word aligner (WA)

## Word breaking information

- Word breaking information is required for full context labels of speech synthesis
- Word-level G2P converter is required

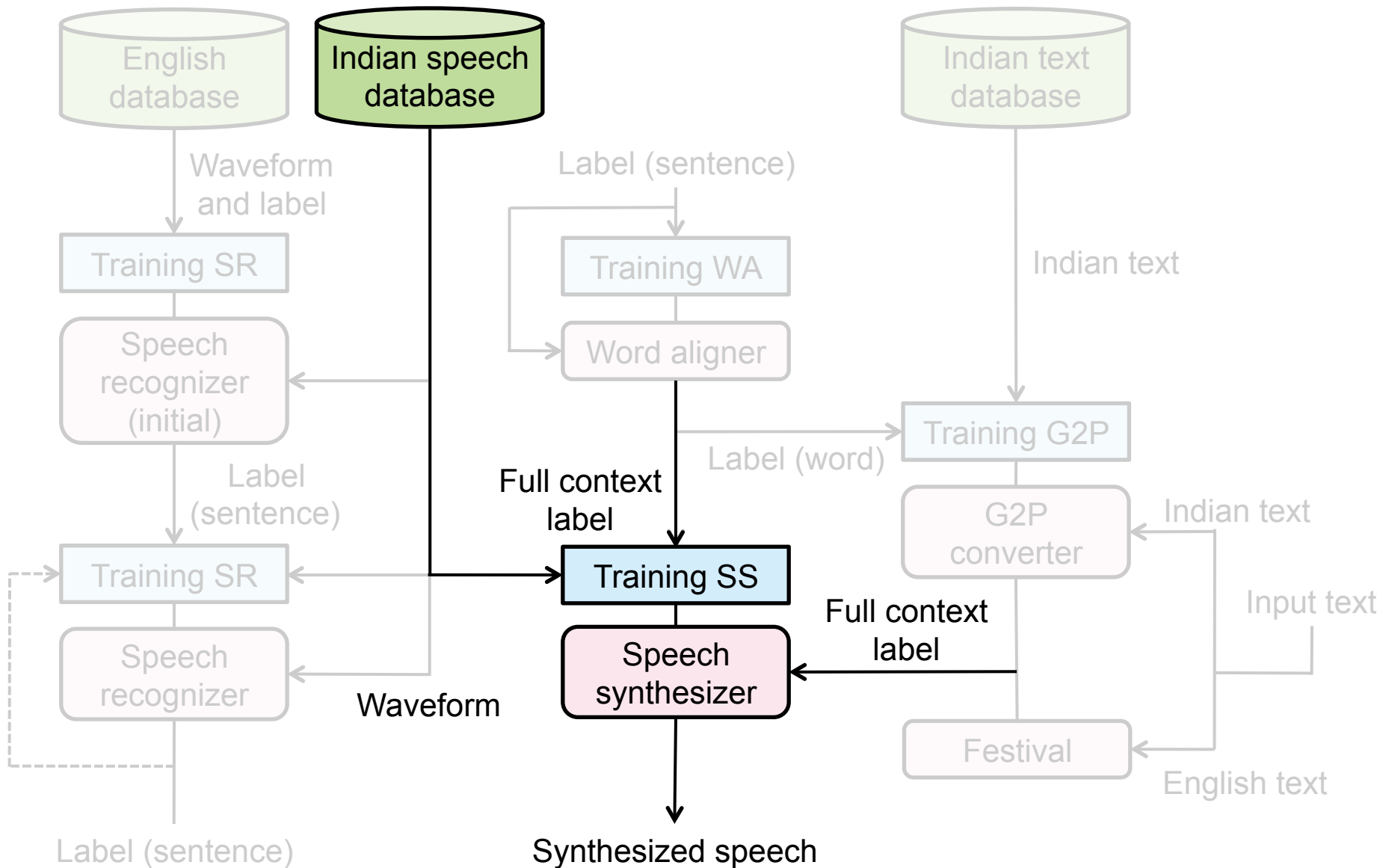


## Multigram word aligner [Deligne, et al.]

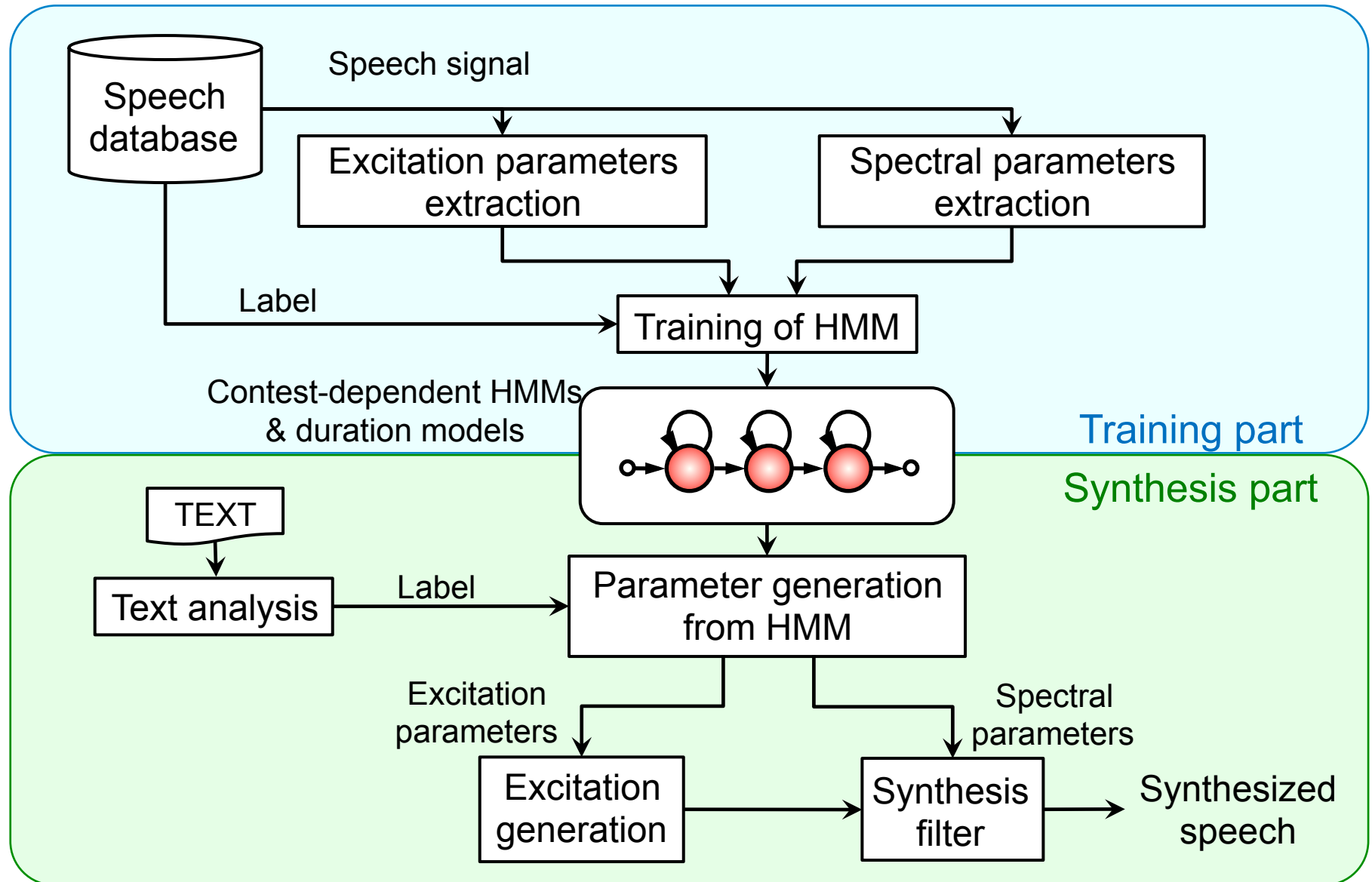
- Multigram models are estimated by using EM algorithm
- Word alignment is obtained by applying Viterbi algorithm

⇒ Obtain word breaking information of label sequences

# System overview



# Speech synthesizer (SS)



# Base techniques of SS

## HSMM [Zen<sup>2</sup>, et al.]

- HMM with explicit state duration probability distribution

## MSD [Tokuda<sup>2</sup>, et al.]

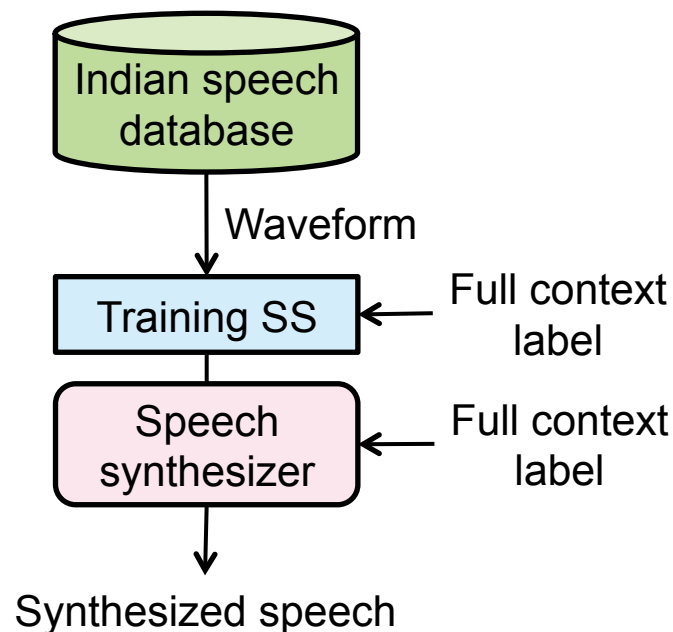
- Output distributions consist of continuous dist. and discrete dist.

## STRAIGHT [Kawahara, et al.]

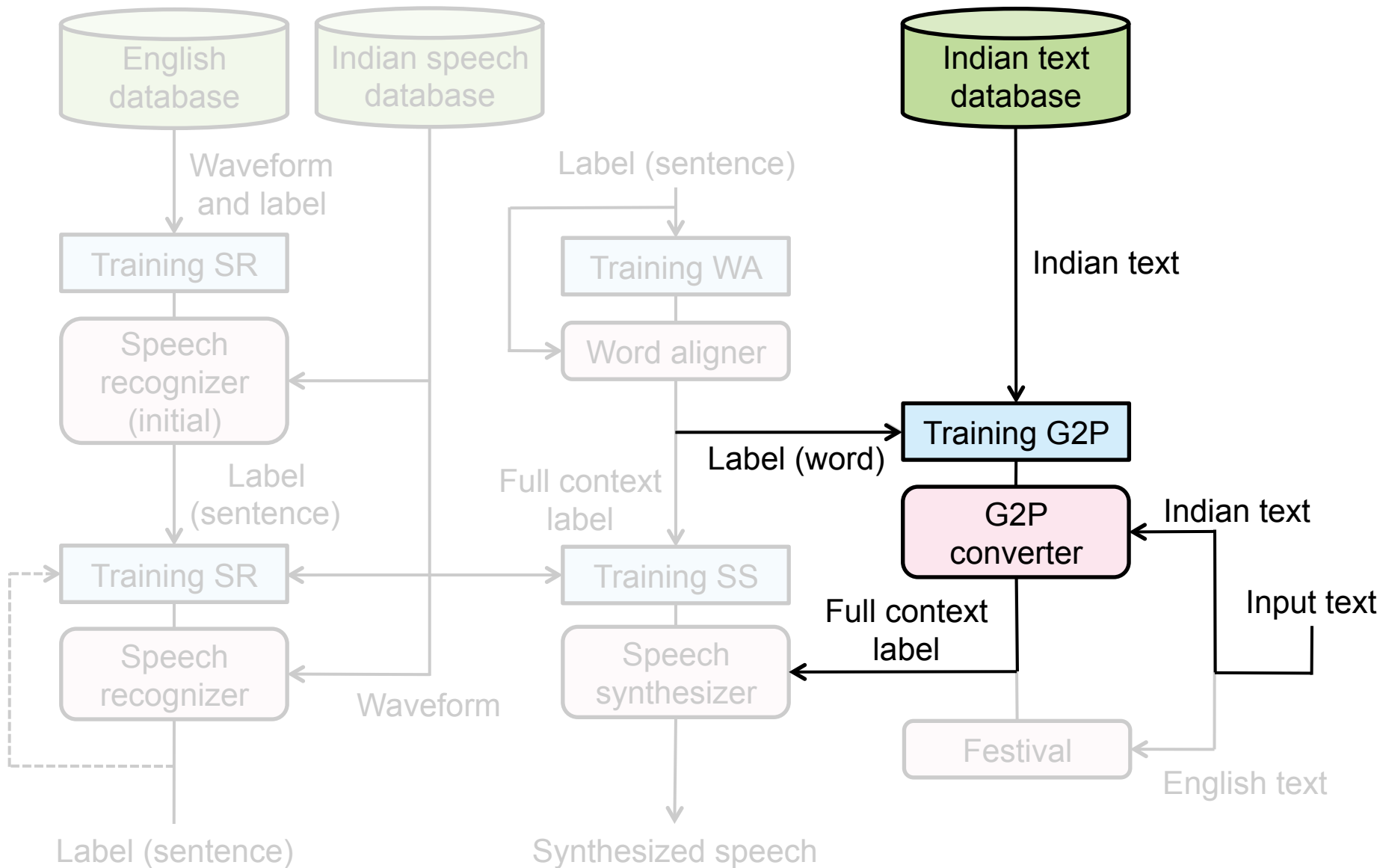
- High quality speech vocoding method
- F0, spectrum, and aperiodicity measures

## GV [Toda, et al.]

- Intra-utterance variance of speech-parameter trajectory



# System overview

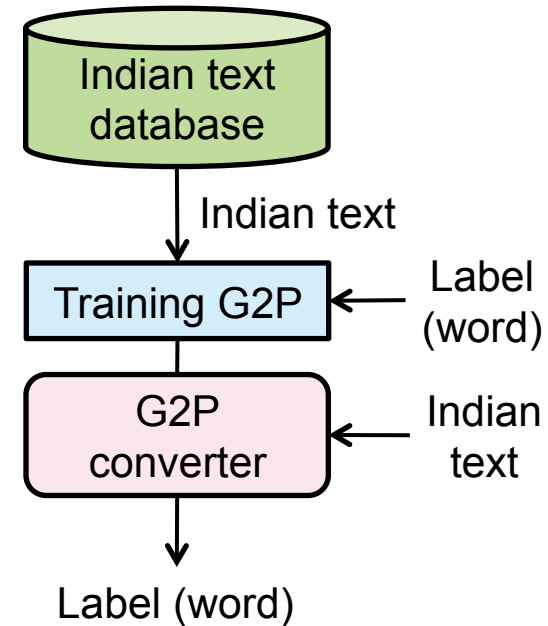




# Grapheme-to-phoneme (G2P)

## Joint multigram G2P converter [Bisani, et al.]

- Optimal grapheme and phoneme pair alignment is estimated
- Joint multigram models are estimated by using EM algorithm
- G2P converter is trained by using Sequitur G2P



⇒ Obtain label sequences of input text of target Indian language

# Advantage of our system

## Multilingual speech synthesis

- Phoneset of acoustic model is the same as the English speech recognizer
- Available text analysis results of the English
- English text analysis: Festival
- Indian language text analysis: G2P converter

## Language-independent

- Can apply to languages in which sentences written with a space between words
- e.g. Indian language, Spanish, Arabic

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# Speech recognition conditions

English database	WSJ0, WSJ1, and TIMIT
Indian database	Six Indian language
Window	Hamming window
Frame length	25 ms
Frame shift	10 ms
Feature vector	12-dimension MFCC + $\Delta$ + $\Delta\Delta$ (39 dimension)
HMM	3-state left-to-right HMM without skip transition
Insertion penalty	-30.0
Number of iteration (target language SR)	2

# Speech synthesis conditions

Sampling rate	16.0 kHz
Window	f0-adaptive Gaussian window
Frame shift	5 ms
Feature vector	39-dimension STRAIGHT mel-cepstrum, log f0, 19 aperiodicity measure + $\Delta$ + $\Delta\Delta$ (183 dimension)
HMM	5-state left-to-right MSD-HSMM without skip transition

	Assamese	Gujarati	Hindi	Rajasthani	Tamil	Telugu
Number of sentences	1427	450	875	1369	822	1470
Time	2h3m11s	2h1m33s	2h0m31s	2h13m22s	1h57m48s	3h6m32s

# Evaluation conditions

Evaluation criteria	Intelligibility (WER), similarity (MOS), naturalness (MOS)
System A	Natural speech
System C	NITECH system

	Assamese	Gujarati	Hindi	Rajasthani	Tamil	Telugu
Number of listeners	115	50	109	110	109	106

- SUS: semantically unpredictable sentences
- RD: read text
- ML: multilingual sentences (Indian and English)

# Word error rates (SUS)

Language System	Assamese	Gujarati	Hindi	Rajasthani	Tamil	Telugu
A	51	24	22	62	32	40
B	86	34	26	100	33	55
<b>C</b>	<b>84</b>	<b>59</b>	<b>40</b>	<b>67</b>	<b>64</b>	<b>77</b>
D	69	40	24	65	38	54
E	76	23	27	60	37	51
F	67	25	24	64	37	46
G	74	37	29	59	37	51
H	-	41	30	67	60	57
I	69	44	30	57	34	62
J	-	-	-	-	44	-
K	-	-	25	-	-	-

# Similarity and Naturalness (RD)


































Language System	Assamese		Gujarati		Hindi		Rajasthani		Tamil		Telugu	
A	3.3	4.7	2.9	4.7	4.3	4.5	4.4	4.2	4.0	4.6	4.5	4.9
B	1.8	2.1	3.0	2.6	2.4	2.0	2.6	2.3	2.0	2.3	1.7	2.0
<b>C</b>	<b>2.8</b>	<b>3.3</b>	<b>3.0</b>	<b>2.8</b>	<b>2.6</b>	<b>2.5</b>	<b>3.5</b>	<b>3.3</b>	<b>2.6</b>	<b>2.7</b>	<b>2.6</b>	<b>3.1</b>
D	3.2	3.5	2.7	2.8	4.0	3.6	3.6	3.7	3.0	3.2	2.5	3.5
E	2.6	2.9	3.5	3.5	3.2	3.1	3.6	3.7	2.7	2.9	2.3	3.1
F	2.9	3.4	2.8	3.4	3.4	3.2	4.0	3.9	2.7	3.4	3.3	4.0
G	3.2	3.9	3.7	3.8	3.4	3.7	3.7	3.9	3.8	3.6	3.9	4.2
H	-		3.5	2.5	2.1	2.2	3.1	3.1	3.2	2.7	1.4	1.9
I	1.8	2.1	2.8	2.7	3.1	2.2	3.3	3.2	1.8	2.6	2.9	2.3
J	-		-		-		-		3.1	2.6	-	
K	-		-		2.4	3.4	-		-		-	



# Similarity and Naturalness (ML)

Language System	Assamese		Gujarati		Hindi		Rajasthani		Tamil		Telugu	
A	3.8	4.9	3.7	4.7	3.7	4.3	4.3	4.3	4.0	4.6	4.7	4.9
B	1.6	1.9	2.7	3.0	1.9	2.0	2.2	2.3	2.2	2.3	1.6	2.0
<b>C</b>	<b>2.5</b>	<b>2.8</b>	<b>2.5</b>	<b>2.6</b>	<b>2.7</b>	<b>2.6</b>	<b>3.4</b>	<b>3.3</b>	<b>3.1</b>	<b>2.6</b>	<b>2.4</b>	<b>2.5</b>
D	2.8	2.7	2.3	2.5	3.3	2.8	3.4	3.6	3.1	3.2	3.0	3.1
E	2.3	2.2	3.5	2.9	2.5	2.6	3.4	3.7	2.6	2.8	2.6	3.1
F	-		-		1.9	2.8	3.1	3.2	-		1.9	2.3
G	-		-		-		-		-		-	
H	-		-		-		-		-		-	
I	-		-		-		-		-		-	
J	-		-		-		-		2.7	2.8	-	
K	-		-		2.4	3.0	-		-		-	

# Speech samples

	Assamese	Gujarati	Hindi	Rajasthani	Tamil	Telugu
RD	 	 	 	 	 	
SUS	 	 	 	 	 	
ML	 	 	 	 	 	

[illegible]

- **Generate multilingual speech**
- Need to improve intelligibility

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## TTS developed for Blizzard Challenge 2014

- System was built without the phoneme information and phoneset of target Indian language
- Can apply to languages in which sentences written with a space between words
- Generate multilingual speech
- Generate low intelligible speech
  - There is still room for improvement

## Future work

- Improve accuracy of G2P converter
- Evaluation in other languages

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Thank you